

Network Partnership Contract



This page documents Lunarys or wiki policy! The content below is enforceable within the community.

The **network partnership contract** is the outline of the purpose, rules, guidelines, and procedures relating to the Game Host program.

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Purpose

The Partnership Program is an initiative developed so that people may host games that the community wants to play with approval and assistance from Lunarys. Lunarys' management team lacks the resources and time to bring to life every game or service community members may want. This is where game hosts come in.

So that Lunarys can maintain adequate quality, and to avoid a conflict of interest, the following guidelines have been developed.

Disclaimers

- Lunarys will not possess any operational authority over the service.

- Absolutely **no one** will ever ask for access or credentials. Report anyone attempting to do as such to Lunarys management immediately.
- If at any point the guidelines set forth here are breached sponsorship will be terminated **immediately**. Game Hosts may receive further discipline at Lunarys' discretion.
- Distributing connection information on Lunarys services after termination of partnership, or bringing attention to involuntary termination, is strictly prohibited.
- Lunarys reserves the right to deny anyone partnership for any reason.
- Lunarys reserves the right to terminate partnership at any time for any reason. Game Hosts will be given 48 hours notice prior to termination **unless** it is for a breach of conditions/regulations, in which case it will be immediate.
- Lunarys makes no guarantee that the service will remain relevant. Lunarys will not dedicate resources to advertising the service aside from the channel that lists connection information.

Prerequisites & Expectations

In order to apply to be a Game Host, the following conditions must be met:

1. Must be 16 years of age or older.
2. Not have been banned from any Lunarys service within the past 6 months.
3. Not have been disciplined on any Lunarys service in the past 30 days.

A Lunarys staff member wishing to become a Game Host will require approval from their management team.

The Game Host will be expected to be able to run the service without Lunarys assistance. For individuals not technically inclined it is recommended to have a hosting company manage the service (<https://forums.nfoservers.com/viewtopic.php?f=44&t=15567>) for you, if at all possible.

Community Bans

All game hosts are required to respect community bans issued by super administrators. The game host staff team will be given updates on additions and removals from the list and, if applicable, be given an account to ban. Issuing a ban under this pretense is mandatory.

Service Accessibility Requirement

Game Hosts are permitted to submit an application for partnership prior to the service being available. The only information they need is what they plan to host, whom they plan to make staff, and a draft of their ruleset.

After partnership is approved, the Game Host will have 2 weeks to launch the service, otherwise partnership will be automatically terminated.

The Game Host may advertise the service in #advertisements during the review period and periodically afterward in the event it is approved. If partnership is approved prior to launch, that may also be announced as a means to garner attention and hype. Falsely claiming approval has been granted is prohibited.

Lunarys will **not** formally acknowledge partnership, or list connection information, until the service is verified to be functional.

Staff Team Guidelines

All hosted services must have someone with the capability to remove users from the service. Lunarys will determine on a case-by-case basis how many such individuals must exist.

Selected staff members must meet the same conditions set forth in Prerequisites and Expectations and their in-game names must match the names listed in the ruleset (see Rules Guidelines). Aside from that, the Game Host possesses full discretion over how to manage their team.

Lunarys reserves the right to request a staff member be stripped of their rank if verifiable claims of abuse or misconduct reach Lunarys leadership.

Candidates may include staff members within Lunarys. The Game Host must obtain permission from the selected staff member's management team (or direct superior within management) prior to assignment. A Lunarys staff member may only be a staff member in one partnered service at a time. A Lunarys staff member hosting a service classifies as them being a staff member in a partnered service.

Rule Guidelines

All hosted services must possess a publicly accessible rule set visible from outside of the service (e.g pastebin, justpasteme, carrd.co, etc). Game Hosts may request Lunarys assistance to meet this requirement.

The Game Host possesses full discretion over their rules aside from the fact the following rules **must** be included. No content within the ruleset may contradict or alter the following rules. They may be worded or placed wherever the Game Host pleases so long as their content is equivalent.

- No harassment, sexism, racism, etc.
- No threats or jokes of doxxing, hacking, or DDOS attacks.
- No impersonating Lunarys or Game Host staff.
- No threats of physical or virtual harm (e.g identity theft, account theft, physical IRL violence etc) to anyone.
- No proper discussion that revolves around any sort of sexual activity.

The ruleset must also include in some fashion:

- A link to the Lunarys Discord.
- A list of staff member names for the service.
- A disclaimer that the service is not operated by Lunarys.

Blacklisted Services

The following services may not be hosted. Game Hosts attempting to host the following will have their application rejected.

- SCP: Secret Laboratory

Discord Rules & Access Changes

Game Hosts may not request that users join a separate Discord for any reason, in public or in private.

Game Hosts will be assigned the role Game Host: <service> Owner. Their staff team will be assigned the role Game Host: <service> Staff. Both of these roles will be given access to a private channel which will also be visible to Lunarys management. This is provided so the staff team may converse privately and contact Lunarys management if necessary.

Text channels for each service will be made for general discussion and to request assistance. A voice channel will also be made. These roles will not possess moderative powers on the Lunarys Discord. These channels will be moderated by the Lunarys Discord staff team and will be required to follow Lunarys standards of conduct.

The category that is created to host all of these channels will be visible to *all* community members for **1 week**. After that the service will be role-locked. Hosts are encouraged to make good use of #advertisements, and general networking, to have more users obtain their role.

Game Host Rights

Game Hosts may terminate their service or partnership for any reason at any time so long as Lunarys leadership is given 48 hours notice. If a service is terminated without such a notice the Game Host will be disciplined severely.

If a Game Host wishes to become a separate community, that is fine. The Game Host should let Lunarys know immediately when such a decision is finalized. The Game Host may request to be a community-level partner, though such decisions will be made on a case-by-case basis.

Announcing becoming a separate community on the hosted service or within Lunarys without formal approval is strictly prohibited. Becoming a separate community will result in game-level partnership being terminated immediately due to a conflict of interest. This does not generate ill will towards the Game Host and as stated above the host may petition leadership to have a community-level partnership.

Partnership Termination

When partnership is terminated, voluntarily or otherwise, the following will occur:

- The roles made for the service in question deleted.
- All text and voice channels dedicated specifically to the service deleted.
 - Text channels will not be archived.
- The announcement formally declaring the service launching redacted via strike-through.
- Connection information for the service removed. Posting it elsewhere will be prohibited.
- If Lunarys was hosting the ruleset it will be deleted.
 - A raw copy of it will be sent to the Game Host.

- The Game Host being ineligible for partnership for no less than 3 months.
 - The Game Host becoming a separate community without notice makes this **permanent**.
 - The Game Host breaching conditions/regulations makes this 6 months at **minimum**.

Switching Services & More Than One Service

Game Hosts may retain partnership and switch from one service to another with leadership approval. The Game Host must be willing to wait a maximum of 2 weeks prior to the switch actually occurring. This gives Lunarys time to make relevant changes on the backend and so that the Lunarys community can be given a 1 week notice prior to it happening.

The logistics will be discussed in more detail in #game-hosts.

Switching services may not occur more than once every 3 months.

Game Hosts may host a technically limitless number of services or games if they so wish. If the Game Host is in Lunarys staff then they may only host one. Each game they wish to host requires the submission of a separate application.

Community Team

The game host (but not their designated staff team) fall under the umbrella of a community team and are beholden to all relevant policies.

Are You Ready?

If you have read the above and feel like you wish to move forward, you can submit your application via this Google Form: <https://forms.gle/FFHPUk8pqqWR6ZKK6>.

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